

Group timetable - GENV101|D1|21|C|C, THE GLOBAL ENVIRONMENT (Sem 1)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM		05:10PM	06:00PM	07:00PM	07:00PM	08:00PM
Monday				C Module: BSMT101 D1 21; Groups: #FAS DISHL1 LEVEL 2; BSMT101 D1 21 C A; Staff: PILLAY S ; Room: 557 1 BC0305		C Module: PTMN101 D1 21; Groups: #FAS DISHL1 LEVEL 2; PTMN101 D1 21 C A; Staff: ZANGWA A ; Room: 578 5 BS6705P									
Tuesday	C Module: BSMT101 D1 21; Groups: #FAS DISHL1 LEVEL 2; BSMT101 D1 21 C A; Staff: PILLAY S ; Room: 578 3 BS2303		C Module: LGTS101 D1 21; Groups: #FAS DISHL1 LEVEL 2; LGTS101 D1 21 C A; Staff: BAUK S ; Room: 578 1 BS2103			ON-LINE Module: SHLP101 D1 21; Groups: #FAS DISHL1 LEVEL 2; SHLP101 D1 21 C A; Staff: WOMACK AJC ; Room: 557 1 BC0305		ON-LINE Module: GENV101 D1 21; Groups : #FAS DINAUI LEVEL 2 #FAS DISHL1 LEVEL 2 #FEBE BBURP1 LEVEL 2 #FHS BCCYC2 LEVEL 3 #FHS BHDRD1 LEVEL 2 #FHS BHDSN1 LEVEL 2 #FHS DISOM1 LEVEL 3 GENV101 D1 21 C A GENV101 D1 21 C B GENV101 D1 21 C C; GENV101 D1 21 C D GENV101 D1 21 C E GENV101 D1 21 C F GENV101 D1 21 C H GENV101 D1 21 C J; Room : 540 1 DM0101	TUT Module: GENV101 D1 21; Groups : #FAS DINAUI LEVEL 2 #FAS DISHL1 LEVEL 2 #FEBE BBURP1 LEVEL 2 #FHS BCCYC2 LEVEL 3 #FHS BHDRD1 LEVEL 2 #FHS BHDSN1 LEVEL 2 #FHS DISOM1 LEVEL 3 GENV101 D1 21 C A GENV101 D1 21 C B GENV101 D1 21 C C; GENV101 D1 21 C D GENV101 D1 21 C E GENV101 D1 21 C F GENV101 D1 21 C H GENV101 D1 21 C J; Room s: 557 0 BC0207 557 0 BC0208 557 0 BC0209 557 1 BC0302 578 1 BS5302 578 4 BS3609 578 4 BS4604						
Wednesday				TUT Module: SHLP101 D1 21; Groups : #FAS DISHL1 LEVEL 2 SHLP101 D1 21 T A; Staff: WOMACK AJC ; Room: 578 5 BS6705P		C Module: PTMN101 D1 21; Groups: #FAS DISHL1 LEVEL 2; PTMN101 D1 21 C A; Staff: ZANGWA A ; Room: 557 1 BC0305									
Thu	ON-LINE Module: SHLP101 D1 21; Groups: #FAS DISHL1 LEVEL 2; SHLP101 D1 21 C A; Staff: WOMACK AJC ; Room: 578 5 BS6705P		C Module: LGTS101 D1 21; Groups: #FAS DISHL1 LEVEL 2; LGTS101 D1 21 C A; Staff: BAUK S ; Room: 578 5 BS6705P												
Fri															
Sa															